

MAP LOT

ACCOUNT NO. 1982

ADDRESS

TOWN OF WATERBORO, MAINE

CARD NO.

OF

00

028-016  
PRENDERGAST ROBERT ETAL 1/2INT  
OSSIPPEE LAKE

PROPERTY DATA

NEIGHBORHOOD CODE 4L

STREET CODE

LAND USE

11. Residential  
21. Village  
22. Village/Res.  
31. Agricultural/Res.  
33. Forest/Agri.  
40. Conservation  
45. General Purpose  
48. Shoreland  
49. Resource Protection  
3L

SECONDARY ZONE

TOPOGRAPHY

1. Level 5. Low  
2. Rolling 6. Swampy  
3. Above St. 7. Steep  
4. Below St. 8.  
01

UTILITIES

1. All Public 5. Dug Well  
2. Public Water 6. Septic  
3. Public Sewer 7. Cess Pool  
4. Drilled Well 9. No Utilities  
09

STREET

1. Paved 4. Proposed  
2. Semi-Improved  
3. Gravel 9. No Street  
3

SALE DATA

DATE(MM/YY) --/--/--

PRICE

SALE TYPE

1. Land 4. Mobile  
2. Land & Bldg. Home  
3. Building Only 5. Other

FINANCING

1. Conv. 5. Private  
2. FHAVA 6. Cash  
3. Assumed 7. FMHA  
4. Seller 9. Unknown

VERIFIED

1. Buyer 6. MLS  
2. Seller 7. Family  
3. Lender 8. Other  
4. Agent 9. Confid.  
5. Record

VALIDITY

1. Valid 5. Partial  
2. Related 6. Exempt  
3. Distress 7. Changed  
4. Split 8. Other

BOOK PAGE DATE CONSIDERATION

3859 335

ASSESSMENT RECORD

YEAR LAND BUILDINGS EXEMPT TOTAL

LAND DATA

FRONT FOOT

11. Regular Lot  
12. Delta Triangle  
13. Nabla Triangle  
14. Rear Land  
15.

SQUARE FOOT

16. Regular Lot  
17. Secondary  
18. Excess Land  
19. Condo.  
20.

FRACT. ACRE

21. Homesite  
22. Baselot  
23.

ACRES

24. Homesite  
25. Baselot  
26. Secondary  
27. Frontage  
28. Rear 1  
29. Rear 2  
30. Rear 3  
31. Tillable  
32. Pasture  
33. Orchard

Total

Table with 3 columns: No./Date, Description, Date Insp.

NOTES:

- INFLUENCE CODES: 1=Vacancy, 2=Excess Frontage, 3=Topography, 4=Size/Shape, 5=Access, 6=Restrictions, 7=Corner, 8=Environment, 9=Fractional Share. ACRES (cont.): 34. Softwood (F&O), 35. Mixed Wood (F&O), 36. Hardwood (F&O), 37. Softwood (T.G.), 38. Mixed Wood (T.G.), 39. Hardwood (T.G.), 40. Waste, 41. Gravel Pit. SITE: 42. Moho Site, 43. Condo Site, 44. Lot Improvements

