MAP LOT ACCOUNT NO. 657 ADDRESS TOWN OF WATERBORO, MAINE CARD NO. OF

007-018

CARROLL CHRISTOPHER
0 KNIGHT RD
B 11694 P 115

No./Date	Description	Date Insp.

NOTES:

PROPERTY DATA

NEIGHBORHOOD CODE	53
STREET CODE	
LAND USE	
11. Residential 21. Village 22. Village/Res. 31. Agricultural/Res. 33. Forest/Agri. 40. Conservation 45. General Purpose 48. Shoreland 49. Resource Protection	40
SECONDARY ZONE	
TOPOGRAPHY 1. Level 5. Low 2. Rolling 6. Swampy 3. Above St. 7. Steep 4. Below St. 8.	32
UTILITIES 1. All Public 5. Dug Well 2. Public Water 6. Septic 3. Public Sewer 7. Cess Pool 4. Drilled Well 9. No Utilities	/
STREET 1. Paved 4. Proposed 2. Semi-Improved 3. Gravel 9. No Street	3

SALE DATA

DATE(MM/YY)	/_
PRICE	
SALE TYPE 1. Land 4. Mobile Home 2. Land & Bldg. 3. Building Only 5. Other	
FINANCING 1. Conv. 5. Private 2. FHA/VA 6. Cash 3. Assumed 7. FMHA 4. Seller 9. Unknown	
VERIFIED 1. Buyer 6. MLS 2. Seller 7. Family 3. Lender 8. Other 4. Agent 9. Confid. 5. Record	
VALIDITY 1. Valid 5. Partial 2. Related 6. Exempt 3. Distress 7. Changed 4. Split 8. Other	

BOOK	PAGE	DATE	CONSIDERATION

ASSESSMENT RECORD

YEAR	LAND	BUILDINGS	EXEMPT	TOTAL

LAND DATA

	TYPE	EFFECTIVE Frontage	EFFECTIVE Depth	INFLUENCE Factor	INFLUENCE Code
FRONT FOOT 11. Regular Lot 12. Delta Triangle 13. Nabla Triangle 14. Rear Land 15.				%	
SQUARE FOOT 16. Regular Lot 17. Secondary 18. Excess Land 19. Condo. 20.		SQUARE FEET		%	
FRACT. ACRE 21. Homesite 22. Baselot 23. ACRES 24. Homesite 25. Baselot 26. Secondary 27. Frontage 28. Rear 1 29. Rear 2 30. Rear 3 31. Tillable 32. Pasture 33. Orchard	Total	ACREAGE/SITES		%	

INFLUENCE CODES
1=Vacancy
2=Excess Frontage
3=Topography
4=Size/Shape
5=Access
6=Restrictions
7=Corner
8=Environment
9=Fractional Share

ACRES (cont.)
34. Softwood (F&O)
35. Mixed Wood (F&O)
36. Hardwood (F&O)
37. Softwood (T.G.)
38. Mixed Wood (T.G.)
39. Hardwood (T.G.)
40. Waste
41. Gravel Pit

SITE
42. Moho Site
43. Condo Site
44. Lot Improvements

TOWN OF WATERBORO, MAINE

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BUILDING RECORD

MAP 7 LOT 18 ACCOUNT NO. 657 ADDRESS CARD NO. OF

BUILDING STYLE		**S/F BSMT LIVING**		**INSULATION**			
1. Conv.	6. Split Lev.	**FIN BSMT GRADE**		1. Full	4. Minimal		
2. Ranch	7. Contemp.			2. Heavy	9. None		
3. R. Ranch	8. Log	**HEAT TYPE**		3. Capped			
4. Cape	9. Other	1. HW BB	6. Grav. WA	**UNFINISHED %**			%
5. Garrison		2. HW CI	7. Electric	**GRADE & FACTOR**			
DWELLING UNITS		3. HW Radiant	8. Units	1. E	4. B		
OTHER UNITS		4. Steam	9. No Heat	2. D	5. A		
STORIES		5. FWA	%	3. C	6. AA		
1. One	4. 1 1/2	**COOL TYPE**		**SQ. FOOTAGE**			
2. Two	5. 1 3/4	1. Central	9. None	**CONDITION**			
3. Three	6. 2 1/2		%	1. Poor	5. Avg +		
EXTERIOR WALLS		**KITCHEN STYLE**		2. Fair	6. Good		
1. Clapboard	6. BR./Stone	1. Good	3. Old Style	3. Avg -	7. V Good		
2. WD.SH.	7. Novelty	2. Typical	4. Obsolete	4 Avg.	8. Exc.		%
3. Comp.	8. AL/Vinyl	**BATH(S) STYLE**		**PHYS. % GOOD**			%
4. ASB/ASP	9. Other	1. Good	3. Old Style	**FUNCT. % GOOD**			%
5. T1-11		2. Typical	4. Obsolete	**FUNCT. CODE**			
ROOF SURFACE		**# ROOMS**		1. Incomp.	5. CDU		
1. Asphalt	4. Comp.	**# BEDROOMS**		2. Overbuilt	6. Style		
2. Slate	5. Wood	**#FULL BATHS**		3. Delap.	7. Layout		
3. Metal	6. Other	**# HALF BATHS**		4. Small Size	8. Other		
S/F MASONERY TRIM		**# ADDN FIXTURES**			9. None		
YEAR BUILT		**# FIREPLACES**		**ECON. % GOOD**			%
YEAR REMODELED		**# HEARTHS**		**ECON. CODE**			
FOUNDATION		**LAYOUT**		1. Location	3. Services		
1. Conc.	4. Wood	1. Typical	2. In adeq.	2. Encroach	9. None		
2. C Blk	5. Slab	**ATTIC**		**ENTRANCE CODE**			
3. Br./Stone	6. Piers	1. 1/4 Fin	4. Full Fin.	1. Inspct.	3. Vacant		
BASEMENT		2. 1/2 Fin.	5. Fl/Stairs	2. Refused	5. Estim.		
1. 1/4 3. 3/4	5 Crawl	3. 3/4 Fin.	9. None	3. Info Only			
2. 1/2 4. Full	6. None	**INT COMP TO EXIT + = -**		**INFO. CODE**			
BSMT GAR # CARS		**INSPECTED BY**	KSH	1. Owner	4. Agent		
WET BASEMENT				2. Relative	5. Estimate		
1. Dry	3. Wet	**DATE INSPECTED**	02/05	3. Tenant	6. Other		
2. Damp	9. None			2. Refused	5. Estim.		

ADDITIONS, OUTBUILDINGS & IMPROVEMENTS

	TYPE	YEAR	UNITS	GRADE	COND	PERCENT GOOD Phys.	PERCENT GOOD Funct.
						%	%
						%	%
						%	%
						%	%
						%	%
						%	%
						%	%
						%	%
						%	%
						%	%
						%	%
						%	%

NOTES:

CODES

1. 1S Fr.
2. 2S Fr.
3. 3S Fr.
4. 1 1/2S Fr.
5. 1 3/4S Fr.
6. 2 1/2S Fr.

Add 10 for Bsmt

21. OFP
22. EFP
23. Garage
24. Shed
25. Bay Window
26. Overhang
27. Unf. Bsmt
28. Unf. Attic
29. Fin. Attaic

Add 20 for 2 Story

61. Carport
62. Patio
63. Swimming Pool
64. Tennis Court
65. Stable w/loft
66. Greenhouse
67. Natatorium
68. Wood Deck
69. Jacuzzi

PHOTO