

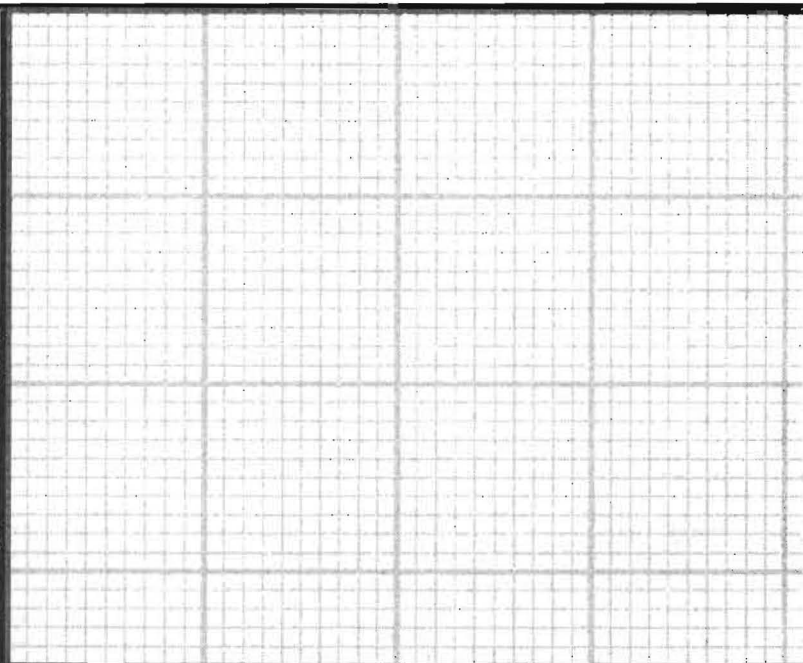


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BUILDING RECORD

MAP LOT ACCOUNT NO. ADDRESS CARD NO. OF

<b>BUILDING STYLE</b> 1. Conv. 6. Split Lev. 2. Ranch 7. Contemp. 3. R. Ranch 8. Log 4. Cape 9. Other 5. Garrison	<b>S/F BSMT LIVING</b> <b>FIN BSMT GRADE</b>	<b>INSULATION</b> 1. Full 4. Minimal 2. Heavy 9. None 3. Capped
<b>DWELLING UNITS</b>	<b>HEAT TYPE</b> 1. HW BB 6. Grav. WA 2. HW CI 7. Electric 3. HW Radiant 8. Units 4. Steam 9. No Heat 5. FWA	<b>UNFINISHED %</b>
<b>OTHER UNITS</b>	<b>COOL TYPE</b> 1. Central 9. None	<b>GRADE &amp; FACTOR</b> 1. E 4. B 2. D 5. A 3. C 6. AA
<b>STORIES</b> 1. One 4. 1 1/2 2. Two 5. 1 3/4 3. Three 6. 2 1/2	<b>KITCHEN STYLE</b> 1. Good 3. Old Style 2. Typical 4. Obsolete	<b>SQ. FOOTAGE</b>
<b>EXTERIOR WALLS</b> 1. Clapboard 6. BR./Stone 2. WD.SH. 7. Novelty 3. Comp. 8. AL/Vinyl 4. ASB/ASP 9. Other 5. T1-11	<b>BATH(S) STYLE</b> 1. Good 3. Old Style 2. Typical 4. Obsolete	<b>CONDITION</b> 1. Poor 5. Avg + 2. Fair 6. Good 3. Avg - 7. V Good 4. Avg. 8. Exc.
<b>ROOF SURFACE</b> 1. Asphalt 4. Comp. 2. Slate 5. Wood 3. Metal 6. Other	<b># ROOMS</b> <b># BEDROOMS</b> <b># FULL BATHS</b> <b># HALF BATHS</b> <b># ADDN FIXTURES</b> <b># FIREPLACES</b> <b># HEARTHES</b>	<b>PHYS. % GOOD</b> <b>FUNCT. % GOOD</b> <b>FUNCT. CODE</b> 1. Incomp. 5. CDU 2. Overbuilt 6. Style 3. Delap. 7. Layout 4. Small Size 8. Other 9. None
<b>S/F MASONRY TRIM</b>	<b>LAYOUT</b> 1. Typical 2. In adeq.	<b>ECON. % GOOD</b>
<b>YEAR BUILT</b>	<b>ATTIC</b> 1. 1/4 Fin. 4. Full Fin. 2. 1/2 Fin. 5. FI/Stairs 3. 3/4 Fin. 9. None	<b>ECON. CODE</b> 1. Location 3. Services 2. Encroach 9. None
<b>YEAR REMODELED</b>	<b>INT COMP TO EXIT + = -</b>	<b>ENTRANCE CODE</b> 1. Inspct. 3. Vacant 2. Refused 5. Estim. 3. Info Only
<b>FOUNDATION</b> 1. Conc. 4. Wood 2. C Blk 5. Stab 3. Br./Stone 6. Piers	<b>INSPECTED BY</b> <i>KSH</i>	<b>INFO. CODE</b> 1. Owner 4. Agent 2. Relative 5. Estimate 3. Tenant 6. Other 2. Refused 5. Estim.
<b>BASEMENT</b> 1. 1/4 3. 3/4 5. Crawl 2. 1/2 4. Full 6. None	<b>DATE INSPECTED</b> <i>7/15/05</i>	
<b>BSMT GAR # CARS</b>		
<b>WET BASEMENT</b> 1. Dry 3. Wet 2. Damp 9. None		



PHOTO

ADDITIONS, OUTBUILDINGS & IMPROVEMENTS						PERCENT GOOD		CODES
TYPE	YEAR	UNITS	GRADE	COND	Phys.	Funct.		
					%	%	1. 1S Fr.	
					%	%	2. 2S Fr.	
					%	%	3. 3S Fr.	
					%	%	4. 1 1/2S Fr.	
					%	%	5. 1 3/4S Fr.	
					%	%	6. 2 1/2S Fr.	
					%	%	Add 10 for Bsmt	
					%	%	21. OFP	
					%	%	22. EFP	
					%	%	23. Garage	
					%	%	24. Shed	
					%	%	25. Bay Window	
					%	%	26. Overhang	
					%	%	27. Unf. Bsmt	
					%	%	28. Unf. Attic	
					%	%	29. Fin. Attic	
					%	%	Add 20 for 2 Story	
					%	%	61. Carport	
					%	%	62. Patio	
					%	%	63. Swimming Pool	
					%	%	64. Tennis Court	
					%	%	65. Stable w/loft	
					%	%	66. Greenhouse	
					%	%	67. Natatorium	
					%	%	68. Wood Deck	
					%	%	69. Jacuzzi	

NOTES: