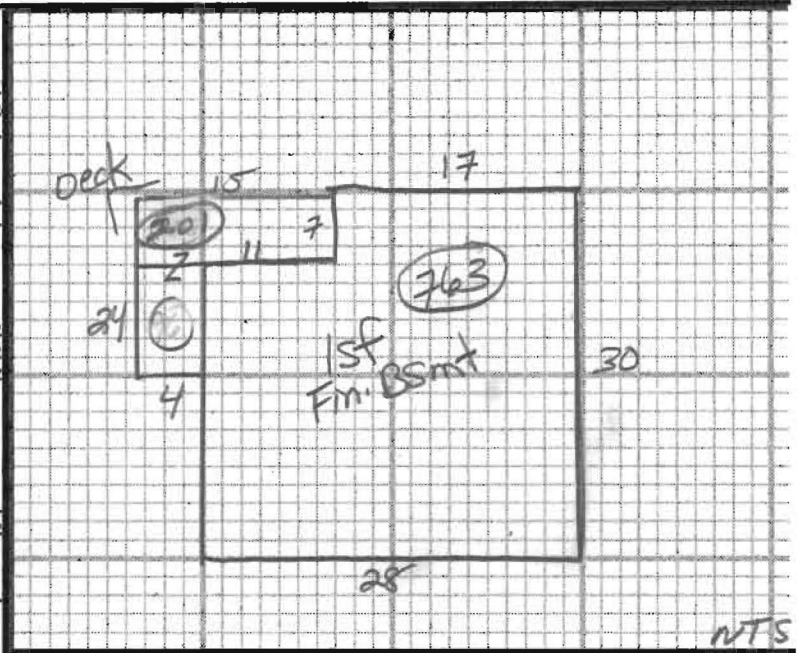




BUILDING RECORD

MAP 36 LOT 14 ACCOUNT NO. 2326 ADDRESS \_\_\_\_\_ CARD NO. \_\_\_\_ OF \_\_\_\_

<b>BUILDING STYLE</b> 1. Conv. 6. Split Lev. 2. Ranch 7. Contemp. 3. R. Ranch 8. Log 4. Cape 9. Other 5. Garrison	<u>2</u>	<b>S/F BSMT LIVING</b> FIN BSMT GRADE	<u>363</u> <u>100</u>	<b>INSULATION</b> 1. Full 4. Minimal 2. Heavy 9. None 3. Capped	<u>4</u>
<b>DWELLING UNITS</b>	<u>1</u>	<b>HEAT TYPE</b> 1. HW BB 6. Grav. WA 2. HW CI 7. Electric 3. HW Radiant 8. Units 4. Steam 9. No Heat 5. FWA	<u>5</u>	<b>UNFINISHED %</b>	<u>3</u>
<b>OTHER UNITS</b>		<b>COOL TYPE</b> 1. Central 9. None	<u>9</u>	<b>GRADE &amp; FACTOR</b> 1. E 4. B 2. D 5. A 3. C 6. AA	<u>4</u>
<b>STORIES</b> 1. One 4. 1 1/2 2. Two 5. 1 3/4 3. Three 6. 2 1/2	<u>1</u>	<b>KITCHEN STYLE</b> 1. Good 3. Old Style 2. Typical 4. Obsolete	<u>2</u>	<b>SQ. FOOTAGE</b> CONDITION 1. Poor 5. Avg + 2. Fair 6. Good 3. Avg - 7. V Good 4. Avg. 8. Exc.	<u>763</u> <u>4</u>
<b>EXTERIOR WALLS</b> 1. Clapboard 6. BR./Stone 2. WD.SH. 7. Novelty 3. Comp. 8. AL/Vinyl 4. ASB/ASP 9. Other 5. T1-11	<u>8</u>	<b>BATH(S) STYLE</b> 1. Good 3. Old Style 2. Typical 4. Obsolete	<u>2</u>	<b>PHYS. % GOOD</b>	<u>5</u>
<b>ROOF SURFACE</b> 1. Asphalt 4. Comp. 2. Slate 5. Wood 3. Metal 6. Other	<u>1</u>	<b># ROOMS</b>	<u>4</u>	<b>FUNCT. % GOOD</b>	<u>5</u>
<b>S/F MASONRY TRIM</b>	<u>1994</u>	<b># BEDROOMS</b>	<u>2</u>	<b>FUNCT. CODE</b> 1. Incomp. 5. CDU 2. Overbuilt 6. Style 3. Delap. 7. Layout 4. Small Size 8. Other 9. None	<u>5</u>
<b>YEAR BUILT</b>	<u>1994</u>	<b># FULL BATHS</b>	<u>1</u>	<b>ECON. % GOOD</b>	<u>5</u>
<b>YEAR REMODELED</b>		<b># HALF BATHS</b>	<u>1</u>	<b>ECON. CODE</b> 1. Location 3. Services 2. Encroach 9. None	<u>5</u>
<b>FOUNDATION</b> 1. Conc. 4. Wood 2. C Blk 5. Slab 3. Br./Stone 6. Piers	<u>1</u>	<b># ADDN FIXTURES</b>	<u>1</u>	<b>ENTRANCE CODE</b> 1. Inspt, 3. Vacant 2. Refused. 5. Estim. 3. Info Only	<u>5</u>
<b>BASEMENT</b> 1. 1/4 3. 3/4 5. Crawl 2. 1/2 4. Full 6. None	<u>4</u>	<b>LAYOUT</b> 1. Typical 2. In adeq.	<u>1</u>	<b>INFO. CODE</b> 1. Owner 4. Agent 2. Relative 5. Estimate 3. Tenant 6. Other 2. Refused 5. Estim.	<u>5</u>
<b>BSMT GAR # CARS</b>		<b>ATTIC</b> 1. 1/4 Fin 4. Full Fin. 2. 1/2 Fin. 5. Fl/Stairs 3. 3/4 Fin. 9. None	<u>25</u>		<u>5</u>
<b>WET BASEMENT</b> 1. Dry 3. Wet 2. Damp 9. None	<u>1</u>	<b>INT COMP TO EXIT + = -</b>	<u>1128-06</u>		<u>5</u>



ADDITIONS, OUTBUILDINGS & IMPROVEMENTS						PERCENT GOOD		CODES
TYPE	YEAR	UNITS	GRADE	COND	Phys.	Funct.		
WD	68	201	3	4	---	---	1. 1S Fr. 2. 2S Fr. 3. 3S Fr. 4. 1 1/2S Fr. 5. 1 3/4S Fr. 6. 2 1/2S Fr. Add 10 for Bsmt 21. OFF 22. EFP 23. Garage 24. Shed 25. Bay Window 26. Overhang 27. Unf. Bsmt 28. Unf. Attic 29. Fin. Attic Add 20 for 2 Story 81. Carport 82. Patio 83. Swimming Pool 84. Tennis Court 85. Stable w/lot 86. Greenhouse 87. Natatorium 88. Wood Deck 89. Jacuzzi	
---	---	---	---	---	---	---		
---	---	---	---	---	---	---		
---	---	---	---	---	---	---		
---	---	---	---	---	---	---		
---	---	---	---	---	---	---		
---	---	---	---	---	---	---		
---	---	---	---	---	---	---		
---	---	---	---	---	---	---		
---	---	---	---	---	---	---		

PHOTO

NOTES: