

HICKEY MICHAEL J & JACQUELINE

133 THYNGS MILL ROAD

NORTH WATERBORO ME 04061

PROPERTY DATA

NEIGHBORHOOD CODE 85

STREET CODE

LAND USE

11. Residential 21. Village 22. Village/Res. 31. Agricultural/Res. 33. Forest/Agri. 40. Conservation 45. General Purpose 48. Shoreland 49. Resource Protection 31

SECONDARY ZONE

TOPOGRAPHY

1. Level 2. Rolling 3. Above St. 4. Below St. 5. Low 6. Swampy 7. Steep 8. 3

UTILITIES

1. All Public 2. Public Water 3. Public Sewer 4. Drilled Well 5. Dug Well 6. Septic 7. Cess Pool 9. No Utilities 9

STREET

1. Paved 2. Semi-Improved 3. Gravel 4. Proposed 9. No Street 1

SALE DATA

DATE(MM/YY) 1

PRICE

SALE TYPE

1. Land 2. Land & Bldg. 3. Building Only 4. Mobile Home 5. Other

FINANCING

1. Conv. 2. FHA/VA 3. Assumed 4. Seller 5. Private 6. Cash 7. FMHA 9. Unknown

VERIFIED

1. Buyer 2. Seller 3. Lender 4. Agent 5. Record 6. MLS 7. Family 8. Other 9. Confid.

VALIDITY

1. Valid 2. Related 3. Distress 4. Split 5. Partial 6. Exempt 7. Changed 8. Other

Table with columns: BOOK, PAGE, DATE, CONSIDERATION

ASSESSMENT RECORD

Table with columns: YEAR, LAND, BUILDINGS, EXEMPT, TOTAL. Includes handwritten values: Fr08, 84700, 175,600, 20,300

LAND DATA

Table with columns: TYPE, EFFECTIVE (Frontage, Depth), INFLUENCE (Factor, Code), INFLUENCE CODES. Includes lists for FRONT FOOT, SQUARE FOOT, and FRACT. ACRE.

Table with columns: No./Date, Description, Date Insp.

NOTES:

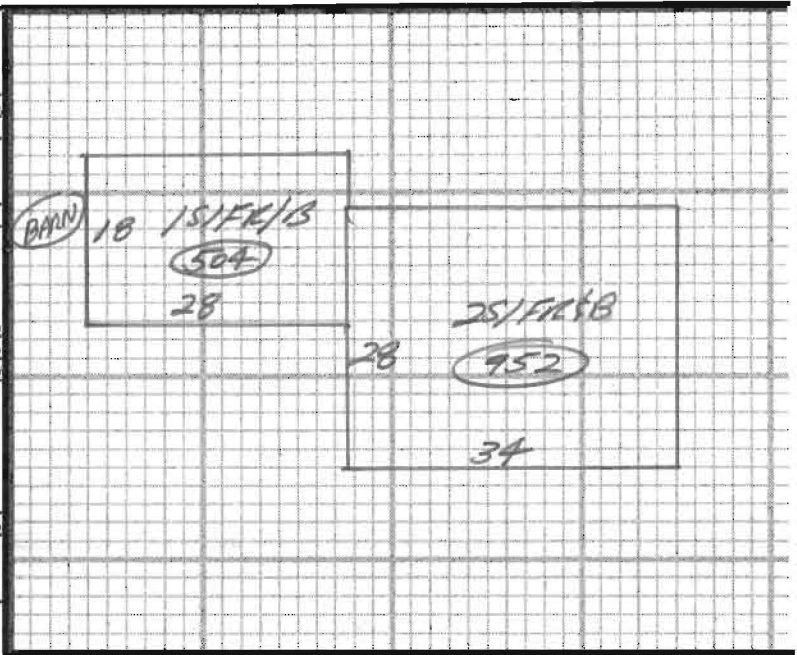
- ACRES (cont.) 34. Softwood (F&O) 35. Mixed Wood (F&O) 36. Hardwood (F&O) 37. Softwood (T.G.) 38. Mixed Wood (T.G.) 39. Hardwood (T.G.) 40. Waste 41. Gravel Pit

- SITE 42. Moho Site 43. Condo Site 44. Lot Improvements

BUILDING RECORD

MAP _____ LOT _____ ACCOUNT NO. _____ ADDRESS _____ CARD NO. _____ OF _____

BUILDING STYLE		S/F BSMT LIVING		INSULATION	
1. Conv.	6. Split Lev.	FIN BSMT GRADE		1. Full	4. Minimal
2. Ranch	7. Contemp.			2. Heavy	9. None
3. R. Ranch	8. Log			3. Capped	
4. Cape	9. Other			UNFINISHED %	
5. Gambson				GRADE & FACTOR	
DWELLING UNITS				1. E	4. B
OTHER UNITS				2. D	5. A
STORIES				3. C	6. AA
1. One	4. 1 1/2			SQ. FOOTAGE	
2. Two	5. 1 3/4			CONDITION	
3. Three	6. 2 1/2			1. Poor	5. Avg +
EXTERIOR WALLS		KITCHEN STYLE		2. Fair	6. Good
1. Clapboard	6. BR./Stone	1. Good	3. Old Style	3. Avg -	7. V Good
2. WD.SH.	7. Novelty	2. Typical	4. Obsolete	4. Avg.	8. Exc.
3. Comp.	8. AL/Vinyl	BATH(S) STYLE		PHYS. % GOOD	
4. ASB/ASP	9. Other	1. Good	3. Old Style	FUNCT. % GOOD	
5. T1-11		2. Typical	4. Obsolete	FUNCT. CODE	
ROOF SURFACE		# ROOMS		1. Incomp.	5. CDU
1. Asphalt	4. Comp.	# BEDROOMS		2. Overbuilt	6. Style
2. Slate	5. Wood	# FULL BATHS		3. Delap.	7. Layout
3. Metal	6. Other	# HALF BATHS		4. Small Size	8. Other
S/F MASONRY TRIM		# ADDN FIXTURES		ECON. % GOOD	
YEAR BUILT		# FIREPLACES		ECON. CODE	
YEAR REMODELED		# HEARTHES		ENTRANCE CODE	
FOUNDATION		LAYOUT		1. Location	3. Services
1. Conc.	4. Wood	1. Typical	2. In adeg.	2. Encroach	9. None
2. C Blk	5. Slab	ATTIC		INFO. CODE	
3. Br./Stone	6. Piers	1. 1/4 Fin	4. Full Fin.	1. Inspect.	3. Vacant
BASEMENT		2. 1/2 Fin.	5. FV/Stairs	2. Refused	5. Estim.
1. 1/4	3. 3/4	3. 3/4 Fin.	9. None	3. Info Only	
2. 1/2	4. Full	INT COMP TO EXIT + = -		INSPECTED BY	
3. 3/4	5. Crawl			1. Owner	4. Agent
4. Full	6. None			2. Relative	5. Estimate
BSMT GAR # CARS		DATE INSPECTED		3. Tenant	6. Other
WET BASEMENT				2. Refused	5. Estim.
1. Dry	3. Wet				
2. Damp	9. None				



ADDITIONS, OUTBUILDINGS & IMPROVEMENTS						PERCENT GOOD		CODES
TYPE	YEAR	UNITS	GRADE	COND	Phys.	Funct.		
ADD	001	1997	504					1. 1S Fr.
UNITS	27	1997	504					2. 2S Fr.
BANN	157	-	1350					3. 3S Fr.
2S/SHED	-	-	120					4. 1 1/2S Fr.
								5. 1 3/4S Fr.
								6. 2 1/2S Fr.
								Add 10 for Bsmt
								21. OFF
								22. EFF
								23. Garage
								24. Shed
								25. Bay Window
								26. Overhang
								27. Unf. Bsmt
								28. Unf. Attic
								29. Fin. Attic
								Add 20 for 2 Story
								61. Carport
								62. Patio
								63. Swimming Pool
								64. Tennis Court
								65. Stable w/loft
								66. Greenhouse
								67. Natatorium
								68. Wood Deck
								69. Jacuzzi

PHOTO

*SKETCH EXHIBIT P

NOTES: