

MAP

LOT

ACCOUNT NO.

620

ADDRESS

292 1012

TOWN OF WATERBORO, MAINE

CARD NO. 1 OF 2

HSE.

PROPERTY DATA	
NEIGHBORHOOD CODE	70
STREET CODE	---
LAND USE	31
SECONDARY ZONE	---
TOPOGRAPHY	04
UTILITIES	09
STREET	1
SALE DATA	
DATE(MM/YY)	--/--
PRICE	---
SALE TYPE	
FINANCING	
VERIFIED	
VALIDITY	

BOOK	PAGE	DATE	CONSIDERATION

ASSESSMENT RECORD				
YEAR	LAND	BUILDINGS	EXEMPT	TOTAL

LAND DATA						
FRONT FOOT	TYPE	EFFECTIVE		INFLUENCE		INFLUENCE CODES
		Frontage	Depth	Factor	Code	
11. Regular Lot				%		1=Vacancy 2=Excess Frontage 3=Topography 4=Size/Shape 5=Access 6=Restrictions 7=Corner 8=Environment 9=Fractional Share  <b>ACRES (cont.)</b> 34. Softwood (F&O) 35. Mixed Wood (F&O) 36. Hardwood (F&O) 37. Softwood (T.G.) 38. Mixed Wood (T.G.) 39. Hardwood (T.G.) 40. Waste 41. Gravel Pit  <b>SITE</b> 42. Moho Site 43. Condo Site 44. Lot Improvements
12. Delta Triangle				%		
13. Nabla Triangle				%		
14. Rear Land				%		
15.				%		
<b>SQUARE FOOT</b>		<b>SQUARE FEET</b>				
16. Regular Lot				%		
17. Secondary				%		
18. Excess Land				%		
19. Condo.				%		
20.				%		
<b>FRACT. ACRE</b>		<b>ACREAGE/SITES</b>				
21. Homesite				%		
22. Baselot				%		
23.				%		
<b>ACRES</b>						
24. Homesite				%		
25. Baselot				%		
26. Secondary				%		
27. Frontage				%		
28. Rear 1				%		
29. Rear 2				%		
30. Rear 3				%		
31. Tillable				%		
32. Pasture				%		
33. Orchard				%		
Total						

115,800

No./Date	Description	Date Insp.

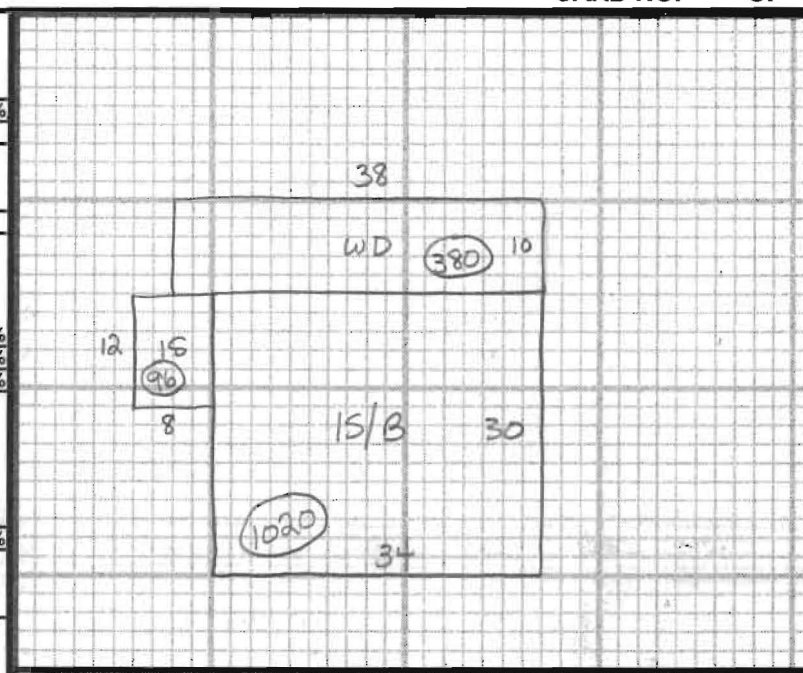
NOTES:

25A

BUILDING RECORD

MAP LOT ACCOUNT NO. ADDRESS CARD NO. OF

<b>BUILDING STYLE</b>		<b>S/F BSMT LIVING</b>		<b>INSULATION</b>	
1. Conv.	6. Split Lev.	<b>FIN BSMT GRADE</b>		1. Full	4. Minimal
2. Ranch	7. Contemp.			2. Heavy	9. None
3. R. Ranch	8. Log			3. Capped	
4. Cape	9. Other			<b>UNFINISHED %</b>	
5. Garrison				<b>GRADE &amp; FACTOR</b>	
<b>DWELLING UNITS</b>				1. E	4. B
<b>OTHER UNITS</b>				2. D	5. A
<b>STORIES</b>				3. C	6. AA
1. One	4. 1 1/2			<b>SQ. FOOTAGE</b>	
2. Two	5. 1 3/4			<b>CONDITION</b>	
3. Three	6. 2 1/2			1. Poor	5. Avg +
<b>EXTERIOR WALLS</b>		<b>KITCHEN STYLE</b>		2. Fair	6. Good
1. Clapboard	6. BR./Stone	1. Good	3. Old Style	3. Avg -	7. V Good
2. WD.SH.	7. Novelty	2. Typical	4. Obsolete	4. Avg.	8. Exc.
3. Comp.	8. AL/Vinyl			<b>PHYS. % GOOD</b>	
4. ASB/ASP	9. Other			<b>FUNCT. % GOOD</b>	
5. T1-11				<b>FUNCT. CODE</b>	
<b>ROOF SURFACE</b>		<b># ROOMS</b>		1. Incomp.	5. CDU
1. Asphalt	4. Comp.			2. Overbuilt	6. Style
2. Slate	5. Wood			3. Delap.	7. Layout
3. Metal	6. Other			4. Small Size	8. Other
<b>S/F MASONRY TRIM</b>		<b># BEDROOMS</b>			
<b>YEAR BUILT</b>		<b># FULL BATHS</b>			
<b>YEAR REMODELED</b>		<b># HALF BATHS</b>			
<b>FOUNDATION</b>		<b># ADDN FIXTURES</b>			
1. Conc.	4. Wood			<b>ECON. % GOOD</b>	
2. C Blk	5. Slab			<b>ECON. CODE</b>	
3. Br./Stone	6. Piers			1. Location	3. Services
<b>BASEMENT</b>		<b># FIREPLACES</b>		2. Encroach	9. None
1. 1/4	3. 3/4			<b>ENTRANCE CODE</b>	
2. 1/2	4. Full			1. Inspct.	3. Vacant
5. Crawl	6. None			2. Refused	5. Estim.
<b>BSMT GAR # CARS</b>		<b># HEARTHES</b>		<b>INFO. CODE</b>	
<b>WET BASEMENT</b>		<b>LAYOUT</b>		1. Owner	4. Agent
1. Dry	3. Wet	1. Typical		2. Relative	5. Estimate
2. Damp	9. None	2. In adeq.		3. Tenant	6. Other
		<b>ATTIC</b>		2. Refused	5. Estim.
		1. 1/4 Fin			
		2. 1/2 Fin.			
		3. 3/4 Fin.			
		<b>INT COMP TO EXIT + - -</b>			
		<b>INSPECTED BY</b>			
		<b>DATE INSPECTED</b>			



ADDITIONS, OUTBUILDINGS & IMPROVEMENTS						PERCENT GOOD		CODES
	TYPE	YEAR	UNITS	GRADE	COND	Phys.	Funct.	
15/B	L		1020			%	%	1. 1S Fr.
15	L		96			%	%	2. 2S Fr.
WD	68		380			%	%	3. 3S Fr.
GAR	23		576			%	%	4. 1 1/2S Fr.
SHED	24		96			%	%	5. 1 3/4S Fr.
								6. 2 1/2S Fr.
								Add 10 for Bsmt
								21. OFP
								22. EFP
								23. Garage
								24. Shed
								25. Bay Window
								26. Overhang
								27. Unf. Bsmt
								28. Unf. Attic
								29. Fin. Attic
								Add 20 for 2 Story
								61. Carport
								62. Patio
								63. Swimming Pool
								64. Tennis Court
								65. Stable w/loft
								66. Greenhouse
								67. Natatorium
								68. Wood Deck
								69. Jacuzzi

PHOTO

NOTES: