

THERIAULT, ANGELA J  
CHUTE, MICHAEL C  
C/O DONAHUE DEVELOPMENT LLC  
NORTH WATERBORO ME 04061

B12765P89 B17881P5 B17974P360 B18016P882 B18016P884

Previous Owner  
S & T INVESTMENT GROUP LLC  
273 WEST ROAD

WATERBORO ME 04087  
Sale Date: 12/31/2019

Previous Owner  
LAIZER SHERRY  
1289 10TH ST

ORANGE CITY FL 32763  
Sale Date: 1/08/2019

Previous Owner  
LAIZER SHERRY  
1289 10TH ST

ORANGE CITY FL 32763  
Sale Date: 1/01/1900

Inspection Witnessed By:

X	Date
No./Date	Description
	Date Insp.

Notes:  
24.0620 - corrected to 6 lots total; only assessed for 5 lots previously - vw

Waterboro

Property Data			Assessment Record						
Neighborhood <b>1 LAC WEST</b>			Year	Land	Buildings	Exempt	Total		
Tree Growth Year <b>0</b>			2012	17,500	0	0	17,500		
1ST MORTGAGE <b>0</b>			2013	17,500	0	0	17,500		
2ND MORTGAGE <b>0</b>			2014	17,500	0	0	17,500		
Zone/Land Use <b>47 Lake Arrowhead</b>			2015	17,500	0	0	17,500		
Secondary Zone			2016	8,800	0	0	8,800		
Topography <b>1 Level</b>			2017	8,800	0	8,800	0		
1.Level 4.Below St 7.Steep			2018	8,800	0	8,800	0		
2.Rolling 5.Low 8.Wet			2019	8,800	0	0	8,800		
3.Above St 6.Swampy 9.Lev/Roll			2020	8,800	0	0	8,800		
Utilities <b>9 No Water/No Sewer</b>			2021	9,600	0	0	9,600		
1.Public 4.Improve 7.Improve			2022	10,500	0	0	10,500		
2.Water 5.Improve 8.			2023	11,600	0	0	11,600		
3.Sewer 6.Improve 9.None			2024	13,000	0	0	13,000		
Street <b>3 Gravel</b>			2025	19,400	0	0	19,400		
1.Paved 4.Proposed 7.ROW			<b>Land Data</b>						
2.Semi Imp 5.Pvt 8.None			<b>Front Foot</b>	<b>Type</b>	<b>Effective</b>		<b>Influence</b>		<b>Influence Codes</b>
3.Gravel 6.Aband 9.TG PLAN					<b>Frontage</b>	<b>Depth</b>	<b>Factor</b>	<b>Code</b>	
LAND USE <b>0</b>			11.Ossipee WF			%		1.Unimproved	
BUILDING USE <b>0</b>			12.Arrowhead WF			%		2.Excess Ftg /De	
<b>Sale Data</b>			13.Waterfront			%		3.Topography	
			14.Rear Land			%		4.Size/Shape	
Sale Date <b>12/31/2019</b>			15.Misc			%		5.Access or Rear	
Price <b>10,000</b>						%		6.Restriction	
Sale Type <b>1 Land Only</b>						%		7.Open Space	
1.Land 4.Mobile 7.			<b>Square Foot</b>	<b>Square Feet</b>				8.View/Environ	
2.L & B 5.Other 8.				17	1	50	%	6	
3.Building 6. 9.			18	5	50	%	6		
Financing <b>9 Unknown</b>			16.Regular Lot			%		9.Fract Share	
1.Convent 4.Seller 7.			17.Secondary Lot			%		30.Rear (201+)	
2.FHA/VA 5.Private 8.			18.Excess Land			%		31.Tillable/Horti	
3.Assumed 6.Cash 9.Unknown			19.Condominium			%		32.Pasture	
Validity <b>1 Arms Length Sale</b>			20.Pavement			%		33.Orchard	
1.Valid 4.Split 7.Renovate			<b>Fract. Acre</b>	<b>Acres/Sites</b>				34.Frontage	
2.Related 5.Partial 8.Other				21.Homesite (Frac			%		
3.Distress 6.Exempt 9.			22.Vacant Lot (Fr			%		35.Triangular Lot	
Verified <b>5 Public Record</b>			23.Non Conforming			%		36.Commercial	
1.Buyer 4.Agent 7.Family			<b>Acres</b>			%		37.Softwood	
2.Seller 5.Pub Rec 8.Other			24.Excess ( 5-10)			%		38.Mixed Wood	
3.Lender 6.MLS 9.			25.Excess (10+)			%		39.Hardwood	
			26.Excess			%		40.Wasteland	
			27.Rear (1-100)			%		41.Gravel Pit (Ac	
			28.Rear (101-150)			%		42.Mobile Home Si	
			29.Rear (151-200)			%		43.Condo Site	
			<b>Total Acreage</b>		<b>0.00</b>			44.Utility ROW	
								45.Camp Lot	
								46.Site Improve	

**Waterboro**

Map Lot 046-002-238

Account 3776

Location 24 NEWTON DRIVE

Card 1

Of 1

9/23/2024

Building Style <b>0</b>	SF Bsmt Living <b>0</b>	Layout <b>0</b>
1.Conv 5.Garr/Col 9.Other	Fin Bsmt Grade <b>0 0</b>	1.Typical 4. 7.
2.Ranch 6.Split 10.Mohome	OPEN 5 OPTIONAL <b>0</b>	2.Inadeq 5. 8.
3.R Ranch 7.Contemp/ 11.Condo	Heat Type <b>100% 0</b>	3.Not func 6. 9.
4.Cape 8.Log 12.	1.HWBB 5.FWA 9.No Heat	Attic <b>0</b>
Dwelling Units <b>0</b>	2.HWCI 6.GravWA 10.	1.1/4 Fin 4.Full Fin 7.1/4 Unfi
Other Units <b>0</b>	3.HWRAD 7.Electric 11.	2.1/2 Fin 5.FI/Stair 8.
Stories <b>0</b>	4.Steam 8.FI/WallM 12.	3.3/4 Fin 6.1/2 Unfi 9.None
1.1 4.1.50 7.1.25	Cool Type <b>0% 9 None</b>	Insulation <b>0</b>
2.2 5.1.75 8.	1.Refrig 4.W&C Air 7.	1.Full 4.Minimal 7.
3.3 6.2.50 9.	2.Evapor 5. 8.	2.Heavy 5.Unk 8.
Exterior Walls <b>0 Wood Siding</b>	3.H Pump 6. 9.None	3.Capped 6. 9.None
0.Wood 4.Asb/Asph 8.Alum/Vin	Kitchen Style <b>0</b>	Unfinished % <b>0%</b>
1.Wood 5.T-111 9.Other	1.Modern 4.Obsolete 7.	Grade & Factor <b>0 0%</b>
2.Wd Sh 6.Br/St 11.	2.Typical 5. 8.	1.E Grade 4.B Grade 7.AAA Grad
3.Compos. 7.Nov 12.	3.Old Type 6. 9.None	2.D Grade 5.A Grade 8.
Roof Surface <b>0</b>	Bath(s) Style <b>0</b>	3.C Grade 6.AA Grade 9.Same
1.Asphalt 4.Composit 7.	1.Modern 4.Obsolete 7.	SQFT (Footprint) <b>0</b>
2.Slate 5.Wood 8.	2.Typical 5. 8.	Condition <b>0</b>
3.Metal 6.Other 9.	3.Old Type 6. 9.None	1.Poor 4.Avg 7.V G
SF Masonry Trim <b>0</b>	# Rooms <b>0</b>	2.Fair 5.Avg+ 8.Exc
OPEN-3- <b>0</b>	# Bedrooms <b>0</b>	3.Avg- 6.Good 9.Same
OPEN-4- <b>0</b>	# Full Baths <b>0</b>	Phys. % Good <b>0%</b>
Year Built <b>0</b>	# Half Baths <b>0</b>	Funct. % Good <b>100%</b>
Year Remodeled <b>0</b>	# Addn Fixtures <b>0</b>	Functional Code <b>9 None</b>
Foundation <b>0</b>	# Fireplaces <b>0</b>	1.Incomp 4.Small 7.Layout
1.Concrete 4.Wood 7.		2.O-Built 5.CDU 8.Other
2.C Block 5.Slab 8.		3.Damage 6.Style 9.None
3.Br/Stone 6.Prs/Post 9.		Econ. % Good <b>100%</b>
Basement <b>0</b>		Economic Code <b>None</b>
1.1/4 Bmt 4.Full Bmt 7.		0.None 3.Services 7.
2.1/2 Bmt 5.None 8.		1.Location 4.Traffic 8.
3.3/4 Bmt 6. 9.None		2.Encroach 9.None 9.
Bsmt Gar # Cars <b>0</b>		Entrance Code <b>0</b>
Wet Basement <b>0</b>		1.Interior 4.Vacant 7.
1.Dry 4. 7.		2.Refusal 5.Estimate 8.
2.Damp 5. 8.		3.Informed 6.Office 9.RS
3.Wet 6. 9.		Information Code <b>0</b>
		1.Owner 4.Agent 7.
		2.Relative 5.Estimate 8.
		3.Tenant 6.Other 9.SNY



Date Inspected

**Additions, Outbuildings & Improvements**

Type	Year	Units	Grade	Cond	Phys.	Funct.	Sound Value
					%	%	1.One Story Fram
					%	%	2.Two Story Fram
					%	%	3.Three Story Fr
					%	%	4.1 & 1/2 Story
					%	%	5.1 & 3/4 Story
					%	%	6.2 & 1/2 Story
					%	%	21.Open Frame Por
					%	%	22.Encl Frame Por
					%	%	23.Frame Garage
					%	%	24.Frame Shed
					%	%	25.Frame Bay Wind
					%	%	26.1SFr Overhang
					%	%	27.Unfin Basement
					%	%	28.Unfinished Att
					%	%	29.Finished Attic