

eJayne, through Selectman Dwayne Woodsome, requested a workshop with the entire Board of Selectmen to discuss her 4 dimension communication ideas. The following is her agenda for the November 20, 2018 workshop. The meeting is open to the public and begins at 6:00 p.m.

Agenda Attendance

Town Office Reps Waterboro

Town Administrator (Gary Lamb), Selectmen (Dennis Abbott, Dwayne Woodsome, Tim Neill, Gordon Littlefield, Theodore Doyle)

Waterboro's State Senator (David Woodsome), House Rep (Dwayne Prescott)

Building eWorld Team

eJayne, Jodi Locke, Myles Francour, Steve Ange

Discussion Objectives:

“The National Science Foundation “seeks to identify basic rules of life across scales of time, space, and complexity to predict how cells, brains, bodies, and biomes respond to changing environments as a means of improving life for us all.” (1)

Because this project includes the Town of Waterboro and its associated school department, united understanding, co-operation, and agreement to test this 4-D communication system within the RSU#57 district is necessary to help document the effectiveness of 4-D within the grant proposal.

Meeting Objectives

- Power Point Presentation on 4-D and Human Behavior
 - 10-15 slides summing up what 4-D is relative to 3-D and how people carry a unique action within and a potential group goal action throughout
 - Flow chart to implement this 4-D Communication System
 - Constitutional use for no bias/equality; Fair “Voice” Practice
- Key Participants
 - Particular group of leaders in Waterboro whose participation is key to the successful implementation of 4-D communication.
- Takeaways
 - Solid understanding of what 4-D is
 - Benefits of 4-D communication system for
 - Town of Waterboro
 - RSU #57
 - School District Towns
- Objective
 - Schedule date for a publicized town meeting to vote on adapting Building eWorld project
- Long-Term Objective
 - Promote adoption and utilization of 4-D Communication System in Maine State Legislature
 - Game Theory Strategy
 - Players, Information and Actions Available at Decisions Points, Payoff
 - Project Benefits including high levels in civic engagement

Public Benefits:

- NSF grant (\$125,000 - \$250,000) money will go into Waterboro and RSU#57 to help test the development and implementation of the 4-D communication system. The monetary aspect will directly benefit the Town of Waterboro and RSU #57 as beta test sites for implementation of the 4-D communication system, as well as the improvements to communication, productivity, and system cohesion arising from utilization of the 4-D communication model.
- Waterboro is small enough yet large enough, to manage and control proper implementation a 4-D system. As Building eWorld grows, and is adopted for use at the local, state, and national levels, it will benefit the town by modeling a successful communication strategy, and an informed, engaged citizenry.
- The 4-D Communication System will build and sustain a stronger, safer, and more efficient operating town and offer higher levels of education.
- The public will be incentivized to engage in civic responsibility with the sense of reward versus burden. Results in a wealthier, safer and more secure civic conscious community by providing more clearly defined pathways for community engagement in town governance and improved communication between town leaders and constituents. People care.
- Town opportunities to build, grow, and prosper without damaging the rural setting while increasing local jobs, opportunities, and resources.

Discussion Features**Welcome to this Side of Reality**

When applying 4-D movement, all public positions are considered in the proposed performance model as a framework for evaluating the effectiveness of the interconnectedness within town effort. In this case, the motion for the town leaders is to decide whether they want a 4-D communication system to begin production in Waterboro Maine. This Side of Reality provides a window on the day-to-day workings of town governance particularly marginalized constituents who have little to no contact with municipal leadership. It reveals a means by which everyone can connect and participate to the town's operation.

Capturing the Setting

As we capture the energy of the Town, we will develop a coded graphic illustration demonstrating what 4-D movement is and how it works. This process allows for public sharing of common, base-line community information and how it relates to each individual citizen, individual needs and concerns, and how to give voice to those needs and concerns. In essence, residents of the town will become USERS of the Town, gaining a means capitalizing on available resources for themselves, and for the greater good while learning the necessary information to keeping the town and nation safe and secure. Fueled by human choice, the performance model will move the energy of diverse decisions into a collective vision aiming toward the ultimate goal.

Measuring Performance

The operational vision and mission steps of a town, business, or any organization allows its group to establish goals, set its purpose, and define its work. Building eWorld moves the evaluation process more squarely into the public domain. The measuring techniques will help guide how well the town performs from the USER's perspective while allowing for participation to help improve the town's performance.